Using the to ETLPs Increase Student Success

Maximize Structure	Respond to Behavior	Actively Engage Students in Observable Ways

1. Classroom Expectations
❖ Clarify expected behavior and provide specific precorrects
❖ Teach student how to:
   o Ask for attention
   o Self-Monitor
   o Ask for a break
❖ Consider student participation in social skills instructional group
❖ Teach academic skills
	4. Encourage Expected Behavior
	❖ Increase reinforcement of expected behavior
	   o High rates of verbal and non-verbal feedback
	   o Increase positive communication between home and school
	❖ Provide increased opportunities for interaction with adults and/or peers
	❖ Provide opportunity to earn time for self-selected activities
	❖ Reward student for attempting tasks, staying focused on tasks
		6. Opportunities to Respond
		❖ Increase OTR
		   o Partner/Group
		   o Verbal and Non-verbal options
		   o Pre-conference with student(s) to build a variety of engaging response strategies
		❖ Use technology
		   o Interactive Games
		   o Discussion Boards

2. Classroom Procedures & Routines ❖ Teach Procedures ❖ Teach how to ask for help ❖ Individualize procedure for use of resources (e.g. assistive technology, 100's chart, multiplication table, graphic organizers) ❖ Check to see if student has needed materials and if not, provide them before they are needed	**5. Discourage Unexpected Behavior** ❖ Provide consistent and calm response ❖ Limit verbal interaction for problem behavior ❖ Teacher ignore problem ❖ Prompt peers to ignore problem behavior ❖ Non-verbal signal ❖ Offer brief assistance ❖ Offer alternative methods or materials for task ❖ Schedule standard times to make up work	**7. Task Difficulty & Academic Success** ❖ Design assignments to meet student skill level ❖ Pre-teach content ❖ Modify amount or type of activity ❖ Provide extra help/check for understanding **8. Activity Sequencing & Offering Choice** ❖ Provide opportunity to help other students ❖ Provide option to work independently ❖ Provide task list and allow student to choose order of completion ❖ Provide opportunity to engage in a preferred activity first ❖ Allow student to choose location, materials, etc

3. Active Supervision
❖ Increase Active Supervision
   o Schedule more frequent interactions
   o Proximity Control
   o Provide task check-in (eg, 3 more minutes…)		

Function-based actions: Purple = Gain Attention Blue = Avoid Attention Green = Avoid Task

(Maynard & Morris, 2018)